## Solution to PS # 1.0, Fall 2002 EECE-340, Probability and Statistics

- 1. The sample space associated with throwing a die is  $S = \{1, 2, \dots 6\}$ .
- 2. Using relative frequency interpretation, probability of obtaining an even number on any trial is given by

$$P(2 \text{ or } 4 \text{ or } 6) = P(2) + P(4) + P(6)$$
  
= 0.1690 + 0.1740 + 0.1650  
= 0.5080

Theoretically the probability of getting the number 4 on any given trial is given by

$$\Pr(4) = \frac{\operatorname{card}(\{4\})}{\operatorname{card}(S)} = \frac{1}{6} = 0.167.$$

Theoretically the probability of getting an even number is given by:

$$\Pr(2,4,6) = \frac{\operatorname{card}(\{2,4,6\})}{\operatorname{card}(S)} = \frac{3}{6} = 0.5$$

Similarly, the probability of obtaining a multiple of 3 on any trial is given by

$$P(3 \text{ or } 6) = P(3) + P(6)$$
  
= 0.1590 + 0.1650  
= 0.3240

Theoretically the probability of getting a multiple of 3 on any given trial is given by:

$$\Pr(3,6) = \frac{2}{6} = 0.333.$$

Note that eventhough these theoretical probabilities were calculated using the set-theoretical approach, for the relative frequency estimate of probability to be reliable the die must be tossed a large number of times.



Figure 1: Die throw experiment: (a) histogram of frequencies for each outcome after n = 1000 throws of the die, (b) relative frequency of the outcome 4 as a function of the number of trials.