

# Transformation of Random Vectors: Continued

## White Random Vectors

A random vector  $\mathbf{X}$  in an underlying sample space  $\mathbf{S} \subseteq \mathbf{R}^n$  is said to be *white* if the components of the random vector are statistically independent of each other, i.e., the joint  $n^{\text{th}}$ -order PDF of the components is separable, i.e.,

$$f_{\mathbf{X}}(\mathbf{x}) = \prod_{i=1}^n f_{X_i}(x_i).$$

As a consequence, the components are also pairwise independent of each other, i.e.,

$$f_{X_i, X_j}(x_i, x_j) = f_{X_i}(x_i) f_{X_j}(x_j), \quad i \neq j.$$

Since the components are pairwise independent they are also pairwise uncorrelated. This implies that the covariance matrix associated with a white random vector is diagonal, i.e.,

$$\mathbf{C}_x = \mathbf{\Lambda} \equiv \text{diag}(\lambda_1, \lambda_2, \dots, \lambda_n).$$

If the uncorrelated random variables are further identically distributed, i.e., possess identical statistical characteristics then the random vector is said to be a *i.i.d* random vector. In this case the covariance matrix becomes an identity matrix:

$$\mathbf{C}_x = \sigma^2 \mathbf{I},$$

where  $\sigma$  is the common standard deviation of the components. A random vector is said to be *weakly white* if the components are just statistically uncorrelated. Henceforth when we refer to a white random vector it will mean white in the weak sense.

In certain digital communication applications such as Vitterbi decoding, used to remove *inter symbol interference* (ISI) introduced by a channel with finite memory, a white channel noise model is required. In some cases this may not be true and it will be necessary to whiten the noise before the application of the Vitterbi algorithm.

## Whitening of a Random Vector:

If we transform a random vector  $\mathbf{X}$  using a linear transformation  $\mathbf{A}$  then the mean vector and covariance matrix of the transformed random vector  $\mathbf{Y}$  are given by:

$$\mathbf{m}_y = \mathbf{A}\mathbf{m}_x, \quad \mathbf{C}_y = \mathbf{A}\mathbf{C}_x\mathbf{A}^T$$

In linear algebra terminology we seek a transformation  $\mathbf{A}$  that transforms the random vector  $\mathbf{X}$  into another random vector  $\mathbf{Y} = \mathbf{A}\mathbf{X}$  that has a diagonal covariance matrix  $\mathbf{C}_y$ , i.e., we require:

$$\mathbf{C}_y = \mathbf{A}\mathbf{C}_x\mathbf{A}^T = \mathbf{D},$$

where  $\mathbf{D}$  is some diagonal, positive semi-definite matrix. The solution to this whitening problem is to choose the linear transformation  $\mathbf{A}$  to be equal to  $\mathbf{V}^T$ , where  $\mathbf{V}$  is the unitary matrix of eigenvectors of the covariance matrix  $\mathbf{C}_x$ , i.e.,

$$\mathbf{Y} = \mathbf{V}^T\mathbf{X} \iff \mathbf{C}_y = \mathbf{V}^T\mathbf{C}_x\mathbf{V} = \mathbf{\Lambda}.$$

This process of whitening the random vector  $\mathbf{X}$  using the eigenvectors of its covariance matrix is also called as the *Karhunen Loeve Transform* (KLT).

## IID Whitening:

If we require that the transformed vector be not only white but also i.i.d then we require:

$$\mathbf{C}_y = \mathbf{A}\mathbf{C}_x\mathbf{A}^T = \sigma^2\mathbf{I}.$$

The solution to this i.i.d whitening problem is given by:

$$\mathbf{A} = \sigma\mathbf{\Lambda}^{-\frac{1}{2}}\mathbf{V}^T,$$

where  $\mathbf{\Lambda}^{\frac{1}{2}}$  refers to the self-adjoint matrix square-root of  $\mathbf{\Lambda}$ ,  $\mathbf{\Lambda}$  is the diagonal matrix of eigenvalues of  $\mathbf{C}_x$  and  $\mathbf{V}$  is the unitary matrix of eigenvectors of  $\mathbf{C}_x$ . The fact that the covariance of the transformed vector  $\mathbf{Y}$  is identity can be verified via:

$$\mathbf{C}_y = \mathbf{A}\mathbf{C}_x\mathbf{A}^T = \sigma^2\mathbf{\Lambda}^{-\frac{1}{2}}\mathbf{V}^T\mathbf{C}_x\mathbf{V}\mathbf{\Lambda}^{-\frac{1}{2}} = \sigma^2\mathbf{\Lambda}^{-\frac{1}{2}}\mathbf{\Lambda}\mathbf{\Lambda}^{-\frac{1}{2}} = \sigma^2\mathbf{I}.$$

## Geometrical Interpretation of Whitening

A unitary transformation  $\mathbf{A}$  is a rotation in  $\mathbf{R}^n$  if the columns are orthonormal, i.e.,

$$\mathbf{A}^T\mathbf{A} = \mathbf{I} \iff \mathbf{A}^{-1} = \mathbf{A}^T.$$

For a deterministic vector, the length of a vector remains invariant under a unitary operation, i.e.,

$$\|\mathbf{y}\| = \|\mathbf{A}\mathbf{x}\| = \|\mathbf{x}\|.$$

In the space of random vectors  $\mathbf{X} \in \mathbf{S} \subseteq \mathbf{R}^n$  this implies that the average power is preserved, i.e.,

$$\langle \mathbf{Y}, \mathbf{Y} \rangle = \langle \mathbf{A}\mathbf{X}, \mathbf{A}\mathbf{X} \rangle = E\{\mathbf{X}^T\mathbf{A}^T\mathbf{A}\mathbf{X}\} = \langle \mathbf{X}, \mathbf{X} \rangle = P_{\text{ave}}.$$

The KLT in the first case, i.e., the weakly white case therefore corresponds to a rotation of the random vector  $\mathbf{X}$ . In the second case, i.e., the i.i.d white case the KLT corresponds to first a rotation by  $\mathbf{V}^T$  followed by inverse scaling of the axes by  $\sigma\mathbf{\Lambda}^{-\frac{1}{2}}$ . In a sense this is analogous to the process of reducing a general quadratic form to the standard quadratic form that we encounter in coordinate geometry.