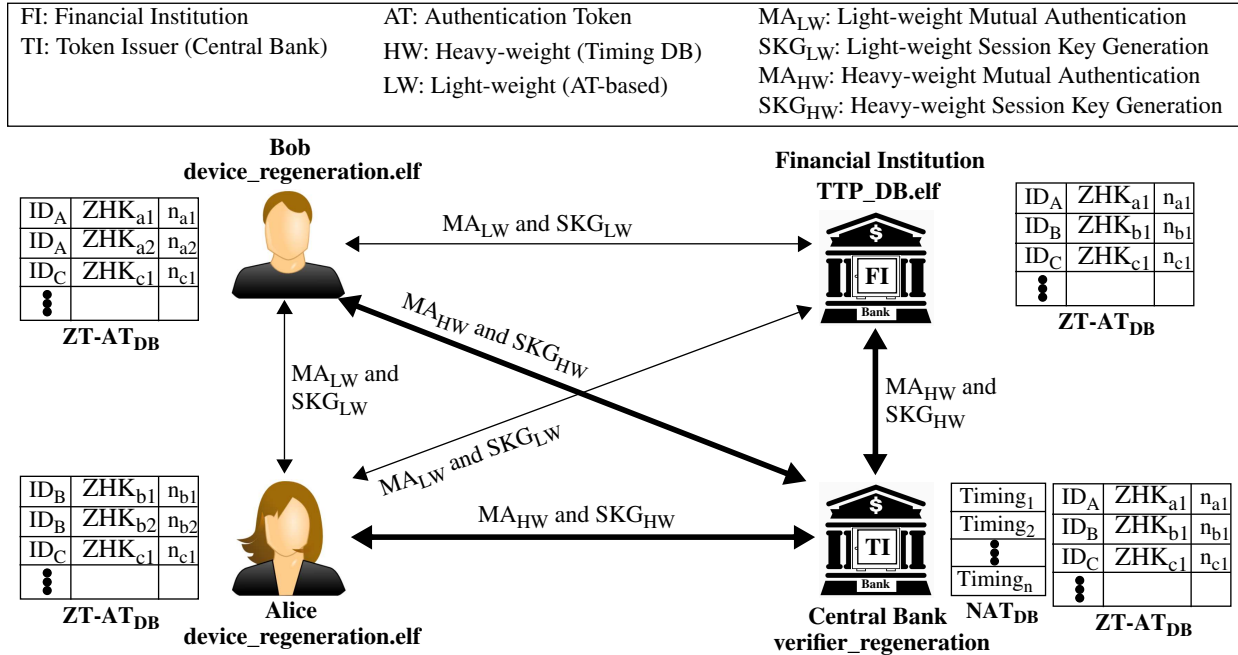


LAB Assignment #7 for ECE 525

Description: ZeroTrust Light-Weight Authentication

The overall setup for PUF-Cash is shown in the following figure:



In previous labs, PUF authentication and key generation was done between devices, e.g., Alice (Bob), and a secure server, e.g., a Bank, using the timing database created during provisioning (shown as thick black lines in figure).

We classify this type of authentication as ‘heavy weight’ (HW) because it utilizes a large database on the server to ‘clone’ a portion of the challenge-response-pairs associated with the devices (see Appendix).

As an alternative, PUF-Cash utilizes a light-weight version of the timing database to enable devices to authenticate between themselves (and with the financial institution), and without the need for a trusted authority, e.g., the Central Bank or Token Issuer or TI, to be involved.

The light-weight version utilizes authentication tokens (ATs) that are constructed using the SiRF-PUF on each device. As is true of all authentications, **the AT can only be used once in an authentication operation**, and therefore, the AT scheme requires a refresh operation to replace the ‘used’ AT with a fresh one..

In-Field Zero-Trust Authentication and Session Key Generation:

In this lab, we also add code for the ZeroTrust protocol between Alice and Bob.

The ZT-AT in-field process is carried out when Alice contacts Bob to pay for goods or services in an environment where connectivity exists only between Alice and Bob (no TI is available). The message exchange protocol is shown in the following figure, and is described as a sequence of the following operations:

The transaction begins with Alice sending Bob a request to authenticate and generate a shared session key.

- Step 1) Alice requests lightweight authentication and session key generation to Bob
- Step 2) Alice sends Bob an identifier, ID_A , that allows Bob to locate the corresponding AT in his $ZT-AT_{DB}$.
- Step 3) Bob responds to Alice with an Ack or Nak (as status) on whether or not he possesses an AT for Alice. He also responds with his own identifier ID_B in cases where he possesses an AT for Alice.
- Step 4) Alice determines if she has an AT for Bob in her $ZT-AT_{DB}$ using the Bob's ID_B .
- Step 5) She transmits a corresponding Ack or Nak to Bob.
- Step 6) Assuming both Alice and Bob have AT for each other, they both retrieve the AT for the other party from their $ZT-AT_{DB}$, which is represented by the tuple $\{ZHK_x, n_x\}$ with $x := b$ or a , respectively.

Shared Key Generation:

- Step 7) Alice and Bob exchange the nonce components, n_x , of the AT.
- Step 8) Both parties regenerate their long-lived keys ZT_LLK using challenge information stored in their LLK_{DB} , and then compute a local version of the ZHK'_x using $\text{Hash}(ZT_LLK_x \text{ XOR } n_x)$ (NOTE: XOR operation is annotated as \wedge in the diagram).
- Step 9) Alice and Bob create a shared key SK_{AB} by XOR'ing the local copy of ZHK'_x with the ZHK_x that they store for the other party in their $ZT-AT_{DB}$.

Authentication:

- Step 10) Authentication begins with Alice and Bob encrypting the n_x they received from the other party with the newly created shared key SK_{AB} to create en_x .
- Step 11) Alice and Bob exchange the encrypted nonces en_x .
- Step 12) Alice and Bob decrypt the en_x using the shared key.
- Step 13) Alice and Bob compare the decrypted n_x with the ones they store in their $ZT-AT_{DB}$.
- Step 14) The status of the comparison is shared with the other party with each transmitting an Ack or Nak.

Alice and Bob have authenticated and possess a shared key at this point assuming both have acknowledged that the nonces n_x match their own local copies.

A refresh operation is carried out in Steps 15) through 19), which is left as an exercise. This allows Alice and Bob to carry out another, future, transaction without returning the TI to get new AT.

The following describes the sequence of operations that occurs in device_regeneration.elf, which Alice and Bob run on the FPGA.

- GenLLK(): Generate a long-lived key (LLK) with the TI, which Alice, Bob, FI will use to generate AT.

if LLK exists

Regenerate LLK with SiRF

else

MA_{HW}, SKG_{HW} with TI

Get Chlng

Generate LLK with SiRF

Store Chlng info to LLK Table

PUF-Cash DB
LLK Table

ID	AID	mask	Chlng	status

ID: chip #

AID: anonymous chip #

mask: Components of Chlng

Chlng: vectors, params, etc

status: 0: un-used, 1: used

- ZeroTrustGetCustomerATs()

if AT do NOT exist

ZeroTrust_Enroll()

ZeroTrust_Enroll()

If LLK non-null, ERROR

MA_{HW}, SKG_{HW} with TI

Get number of AT to generate from TI

For each AT

Generate nonce, n_x

CH_LLK = hash(LLK XOR n_x)

encrypt(CH_LLK) and send to TI

encrypt(n_x) and send to TI

TI adds to ZeroTrustAuthenToken table

AuthenticationToken DB
ZeroTrustAuthenToken Table

ID	CH_LLK	n_x	status

ID: chip #

AID: anonymous chip #

CH_LLK: hash(LLK XOR n_x)

n_x: nonce

status: 0: un-used, 1: used

- AliceGetClient_IPs()

MA_{HW}, SKG_{HW} with TI

Get customer IPs from TI

Get TTP IP from TI

Store results Client_CIArr data structure

- Loop forever:
 - Set up socket to listen for connections from Alice or Bob
 - If Alice or Bob requests connection
 - ProcessIncomingRequest()
 - Get user request from Alice or Bob
 - If MENU_TRANSFER
 - AliceTransferDriver()
 - If MENU_GET_AT
 - ZeroTrust_GetATs()

- ZeroTrust_GetATs()
 - MA_{HW}, SKG_{HW} with TI
 - Alice gets ATs for Bob, Bob gets ATs for Alice, stores them in their ZeroTrustAuthenToken Table

- AliceTransferDriver()
 - Open socket to Bob
 - AliceDoZeroTrust()
 - ExchangeIDsConfirmATEExists()
 - Send Alice ID to Bob
 - Bob checks if he has Alice AT (ZeroTrustGetCustomerATs())
 - Alice gets status from Bob and Bob ID
 - Alice check if she has Bob AT (ZeroTrustGetCustomerATs())
 - If both Alice and Bob have ATs for each other
 - ZeroTrustGenSharedKey()