Section 7. Resets

HIGHLIGHTS

This section of the manual contains the following topics:

7.1 Introduction ................................................................. 7-2
7.2 Control Registers ......................................................... 7-3
7.3 Modes of Operation ....................................................... 7-6
7.4 Effects of Various Resets ............................................... 7-10
7.5 Related Application Notes ............................................. 7-12
7.6 Revision History ......................................................... 7-13
7.1 INTRODUCTION

The Resets module combines all Reset sources and controls the system Reset signal SYSRST. The following is a list of device Reset sources:

- POR: Power-on Reset
- MCLR: Pin Reset
- SWR: Software Reset
- WDTR: Watchdog Timer Reset
- BOR: Brown-out Reset
- CMR: Configuration Mismatch Reset

A simplified block diagram of the Reset module is shown in Figure 7-1. Any active source of Reset will make the system Reset signal active. Many registers associated with the CPU and peripherals are forced to a known “Reset state”. Most registers are unaffected by a Reset; their status is unknown on POR and unchanged by all other Resets.

Note: For register Reset states, refer to the specific peripheral or Section 2. “CPU” (DS61113) of the “PIC32 Family Reference Manual”. 
7.2 CONTROL REGISTERS

All types of device Resets will set corresponding Status bits in the RCON register to indicate the type of Reset (see Register 7-1). A Power-on Reset will clear all bits, except for the BOR and POR bits (RCON<1:0>), which are set. The user software may set or clear any of the bits at any time during code execution. The RCON bits serve only as Status bits. Setting a particular Reset status bit in software will not cause a system Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer and device power-saving states. For more information on the function of these bits, refer to 7.4.3 “Using the RCON Status Bits”.

The RSWRST control register has only one bit, SWRST. This bit is used to force a software Reset condition.

The Resets module consists of the following Special Function Registers (SFRs):

- RCON: Reset Control Register
- RSWRST: Software Reset Register

Table 7-1 summarizes all Resets-related registers. Corresponding registers appear after the summary, followed by a detailed description of each register.

Table 7-1: Reset SFR Summary

<table>
<thead>
<tr>
<th>Name</th>
<th>Bit Range</th>
<th>Bit 31/23/15/7</th>
<th>Bit 30/22/14/6</th>
<th>Bit 29/21/13/5</th>
<th>Bit 28/20/12/4</th>
<th>Bit 27/19/11/3</th>
<th>Bit 26/18/10/2</th>
<th>Bit 25/17/9/1</th>
<th>Bit 24/16/8/0</th>
</tr>
</thead>
<tbody>
<tr>
<td>RCON(1,2,3)</td>
<td>31:24</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td>23:16</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td>15:8</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>CMR VREGS</td>
</tr>
<tr>
<td>7:0</td>
<td>EXTR</td>
<td>SWR</td>
<td>—</td>
<td>WDTO</td>
<td>SLEEP</td>
<td>IDLE</td>
<td>BOR</td>
<td>POR</td>
<td></td>
</tr>
<tr>
<td>RSWRST(1,2,3)</td>
<td>31:24</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td>23:16</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td>15:8</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>7:0</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>SWRST</td>
<td></td>
</tr>
</tbody>
</table>

Legend: — = unimplemented, read as ‘0’. Address offset values are shown in hexadecimal.

Note 1: This register has an associated Clear register at an offset of 0x4 bytes. The Clear register has the same name with CLR appended to the register name (e.g., RCONCLR). Writing a ‘1’ to any bit position in the Clear register will clear valid bits in the associated register. Reads from the Clear register should be ignored.

2: This register has an associated Set register at an offset of 0x8 bytes. The Set register has the same name with SET appended to the register name (e.g., RCONSET). Writing a ‘1’ to any bit position in the Set register will set valid bits in the associated register. Reads from the Set register should be ignored.

3: This register has an associated Invert register at an offset of 0xC bytes. The Invert register has the same name with INV appended to the register name (e.g., RCONINV). Writing a ‘1’ to any bit position in the Invert register will invert valid bits in the associated register. Reads from the Invert register should be ignored.
Register 7-1: RCON: Reset Control Register

<table>
<thead>
<tr>
<th>Bit Range</th>
<th>Bit 31/23/15/7</th>
<th>Bit 29/21/13/5</th>
<th>Bit 27/19/11/3</th>
<th>Bit 25/17/9/1</th>
<th>Bit 23/16</th>
<th>Bit 21/13/5</th>
<th>Bit 19/11/3</th>
<th>Bit 17/9/1</th>
<th>Bit 15/8</th>
<th>Bit 13/5</th>
<th>Bit 11/3</th>
<th>Bit 9/1</th>
<th>Bit 7/0</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:24</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>23:16</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>15:8</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>R/W-x</td>
<td>R/W-x</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>7:0</td>
<td>R/W-0</td>
<td>R/W-0</td>
<td>U-0</td>
<td>R/W-0</td>
<td>R/W-0</td>
<td>R/W-0</td>
<td>R/W-0</td>
<td>CMR(1,3)</td>
<td>VREGS</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
</tr>
</tbody>
</table>

Legend:
- **R** = Readable bit
- **W** = Writable bit
- **U** = Unimplemented bit, read as ‘0’
- **-n** = Value at POR
- ‘1’ = Bit is set
- ‘0’ = Bit is cleared
- **x** = Bit is unknown

**bit 31-10 Unimplemented:** Read as ‘0’

**bit 9 CMR:** Configuration Mismatch Flag bit(1,3)
1 = A Configuration mismatch Reset has occurred
0 = A Configuration mismatch Reset has not occurred

**bit 8 VREGS:** Voltage Regulator Standby Enable bit
1 = Regulator is enabled and is on during Sleep mode
0 = Regulator is disabled and is off during Sleep mode

**bit 7 EXTR:** External Reset (MCLR) Pin Flag bit(1,3)
1 = A Master Clear (pin) Reset has occurred
0 = A Master Clear (pin) Reset has not occurred

**bit 6 SWR:** Software Reset Flag bit(1,3)
1 = A Software Reset was executed
0 = A Software Reset as not executed

**bit 5 Unimplemented:** Read as ‘0’

**bit 4 WDTO:** WDT Time-out Flag bit(1,3)
1 = WDT Time-out has occurred
0 = WDT Time-out has not occurred

**bit 3 SLEEP:** Wake From Sleep Flag bit(1,3)
1 = Device was in Sleep mode
0 = Device was not in Sleep mode

**bit 2 IDLE:** Wake From Idle Flag bit(1,3)
1 = Device was in Idle mode
0 = Device was not in Idle mode

**bit 1 BOR:** Brown-out Reset Flag bit(1,2,3)
User software must clear this bit to view next detection.
1 = Brown-out Reset has occurred
0 = Brown-out Reset has not occurred

**bit 0 POR:** Power-on Reset Flag bit(1,2,3)
User software must clear this bit to view next detection.
1 = Power-on Reset has occurred
0 = Power-on Reset has not occurred

**Note 1:** The RCON flag bits only serve as status bits. Setting a particular Reset status bit in software will not cause a device Reset to occur.

**2:** The BOR bit is also set after a Power-on Reset.

**3:** This bit is set in hardware; it can only be cleared (=0) in software.
### Section 7. Resets

#### Register 7-2: RSWRST: Software Reset Register

<table>
<thead>
<tr>
<th>Bit Range</th>
<th>Bit 31/23/15/7</th>
<th>Bit 30/22/14/6</th>
<th>Bit 29/21/13/5</th>
<th>Bit 28/20/12/4</th>
<th>Bit 27/19/11/3</th>
<th>Bit 26/18/10/2</th>
<th>Bit 25/17/9/1</th>
<th>Bit 24/16/8/0</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:24</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>23:16</td>
<td></td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>15:8</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>7:0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>U-0</td>
<td>W-0</td>
</tr>
</tbody>
</table>

**Legend:**
- **R** = Readable bit
- **W** = Writable bit
- **U** = Unimplemented bit, read as ‘0’
- **-n** = Value at POR
- ‘1’ = Bit is set
- ‘0’ = Bit is cleared
- **x** = Bit is unknown

**bit 31-1** Unimplemented: Read as ‘0’

**bit 0** SWRST: Software Reset Trigger bit\(^{(1)}\)

1 = Enable software Reset event
0 = No effect

**Note 1:** The system unlock sequence must be performed before the SWRST bit can be written. A read must follow the write of this bit to generate a Reset. See **7.3.4 “Software Reset (SWR)”** for more information.
7.3 MODES OF OPERATION

7.3.1 System Reset (SYSRST)

The PIC32 Internal System Reset (SYSRST) can be generated from multiple Reset sources, such as:

- POR (Power-on Reset)
- BOR (Brown-out Reset)
- MCLR (Master Clear Reset)
- WDTO (Watchdog Time-out Reset)
- SWR (Software Reset)
- CMR (Configuration Mismatch Reset)

A system Reset is active at the first POR and asserted until device configuration settings are loaded and the oscillator clock sources become stable. The system Reset is then deasserted allowing the CPU to start fetching code after eight system clock cycles (SYSCLK).

BOR, MCLR and WDTO Resets are asynchronous events, and to avoid SFR and RAM corruptions, the system Reset is synchronized with the system clock. All other Reset events are synchronous.

7.3.2 Power-on Reset (POR)

A power-on event generates an internal Power-on Reset pulse when a VDD rise is detected above VPOR. The device supply-voltage-characteristics must meet the specified starting-voltage and rise-rate requirements to generate the POR pulse. In particular, VDD must fall below VPOR before a new POR is initiated. For more information on the VPOR and VDD rise-rate specifications, refer to the “Electrical Characteristics” chapter of the specific device data sheet.

For those PIC32 devices that have the on-chip voltage regulator enabled, the Power-up Timer (PWRT) is automatically disabled. For those PIC32 devices that have the on-chip voltage regulator disabled, the core is supplied from an external power supply and the Power-up Timer is automatically enabled and is used to extend the duration of a power-up sequence. The PWRT adds a fixed 64 ms nominal delay at device start-up. Therefore, the Power-on delay can either be the on-chip voltage regulator output delay, designated as Tpu, or the power-up timer delay, designated as TPWRT.

At this point the POR event has expired, but the device Reset is still asserted while device configuration settings are loaded and the clock oscillator sources are configured. The clock monitoring circuitry waits for the oscillator source to become stable. The clock source used by PIC32 devices when exiting from Reset, is always selected from the FNOSC<2:0> bits (DEVCFG1<2:0>). This additional delay depends on the clock and can include delays for TOSC, TLOCK and TFSCM. For details on the oscillator, PLL and Fail-Safe Clock Monitoring (FSCM), see 6.3.5 “Fail-Safe Clock Monitor Operation” in Section 6. “Oscillator” (DS61112).

After these delays expire, the system Reset SYSRST is deasserted. Before allowing the CPU to start code execution, eight system clock cycles are required before the synchronized Reset to the CPU core is deasserted.

The power-on event sets the BOR and POR status bits (RCON<1:0>).

For more information on the values of the delay parameters, refer to the “Electrical Characteristics” chapter of the specific device data sheet.

Note: When the device exits the Reset condition (begins normal operation), the device operating parameters (voltage, frequency, temperature, etc.) must be within their operating ranges; otherwise, the device will not function correctly. The user software must ensure that the delay between the time power is first applied and the time system Reset is released is long enough to get all operating parameters within the specification.
7.3.3  **Master Clear (MCLR) Reset**

Whenever the Master Clear pin (MCLR) is driven low, the Reset event is synchronized with the system clock, SYSCLK, before asserting the system Reset, SYSRST, provided the input pulse on MCLR is longer than a certain minimum width, as specified in the “Electrical Characteristics” chapter of the specific device data sheet.

The MCLR pin provides a filter to minimize the effects of noise and to avoid unwanted Reset events. The EXTR Status bit (RCON<7>) is set to indicate the MCLR Reset.

7.3.4  **Software Reset (SWR)**

The PIC32 CPU core does not provide a specific RESET instruction; however, a hardware Reset can be performed in software (software Reset) by executing a software Reset command sequence. The software Reset acts like a MCLR Reset. The software Reset sequence requires the system unlock sequence to be executed before the SWRST bit (RSWRST<0>) can be written. For system unlock details, see 6.3.6 “Clock Switching Operation” in Section 6. “Oscillator” (DS61112).

A software Reset is performed as follows:
1. Write the system unlock sequence.
2. Set the SWRST bit (RSWRST<0>) = 1.
3. Read the RSWRST register.

Follow with "while(1);" or four "NOP" instructions.

Writing a ‘1’ to the RSWRST register sets the SWRST bit, arming the software Reset. The subsequent read of the RSWRST register triggers the software Reset, which should occur on the next clock cycle following the read operation. To ensure no other user code is executed before the Reset event occurs, it is recommended that four "NOP" instructions or a "while(1);" statement is placed after the READ instruction.

The SWR Status bit (RCON<6>) is set to indicate the Software Reset.

**Example 7-1:  Software Reset Command Sequence**

```c
/* The following code illustrates a software Reset */
// assume interrupts are disabled
// assume the DMA controller is suspended
// assume the device is locked
/* perform a system unlock sequence */
// starting critical sequence
SYSKEY = 0x00000000; //write invalid key to force lock
SYSKEY = 0xAA996655  //write key1 to SYSKEY
SYSKEY = 0x556699AA  //write key2 to SYSKEY
// OSCCON is now unlocked
/* set SWRST bit to arm reset */
RSWRSTSET = 1;

/* read RSWRST register to trigger reset */
unsigned int dummy;
dummy = RSWRST;
/* prevent any unwanted code execution until reset occurs*/
while(1);
```

7.3.5  **Watchdog Timer Reset**

A Watchdog Timer (WDT) Reset event is synchronized with the system clock, SYSCLK, before asserting the system Reset.

**Note:** A WDT time-out during Sleep or Idle mode will wake-up the processor and branch to the PIC32 reset vector, but does not Reset the processor.

The only bits affected are WDTO, and SLEEP or IDLE in the RCON register. For more information on the WDT reset, refer to Section 9. “Watchdog Timer and Power-up Timer” (DS61114).
7.3.6 Brown-out Reset (BOR)

PIC32 family devices have a simple Brown-out Reset (BOR) capability. If the voltage supplied to the regulator is inadequate to maintain a regulated level, the regulator Reset circuitry will generate a BOR event, which is synchronized with the system clock, SYSCLK, before asserting the system Reset. This event is captured by the BOR flag bit (RCON<1>). Refer to the “Electrical Characteristics” chapter of the specific device data sheet for further details.

7.3.7 Configuration Mismatch Reset (CMR)

To maintain the integrity of the stored configuration values, all device Configuration bits are loaded and implemented as a complementary set of bits. As the Configuration Words are being loaded, for each bit loaded as ‘1’, a complementary value of ‘0’ is stored into its corresponding background word location and vice versa. The bit pairs are compared every time the Configuration Words are loaded, including Sleep mode. During this comparison, if the Configuration bit values are not found opposite to each other, a configuration mismatch event is generated, which causes a device Reset.

If a device Reset occurs as a result of a configuration mismatch, the CMR Status bit (RCON<9>) is set.

7.3.8 Determining the Source of Device Reset

After a device Reset, the RCON register can be examined by initialization code to confirm the source of the reset. In certain applications, this information can be used to take appropriate action to correct the problem that caused the reset to occur.

All reset status bits in the RCON register should be cleared after reading them to ensure the RCON value will provide meaningful results after the next device Reset.

Example 7-2 illustrates how to determine the source of device Reset using the RCON register.
Example 7-2: Determining the Source of Device Reset

```c
int main(void)
{
    //... perform application specific startup tasks

    // next, check the cause of the Reset
    if(RCON & 0x0003)
    {
        // execute a Power-on Reset handler
        // ...
    }
    else if(RCON & 0x0002)
    {
        // execute a Brown-out Reset handler
        // ...
    }
    else if(RCON & 0x0080)
    {
        // execute a Master Clear Reset handler
        // ...
    }
    else if(RCON & 0x0040)
    {
        // execute a Software Reset handler
        // ...
    }
    else if (RCON & 0x0200)
    {
        // execute a Configuration Mismatch Reset handler
        // ...
    }
    else if (RCON & 0x0010)
    {
        // execute Watchdog Time-out Reset handler
        // ...
    }

    //... perform other application specific tasks

    while(1);
}
```
7.4 EFFECTS OF VARIOUS RESETS

The Reset value for the Reset Control register, RCON, will depend on the type of device Reset, as indicated in Table 7-2.

### Table 7-2: Status Bits, Their Significance and the Initialization Condition for RCON Register

<table>
<thead>
<tr>
<th>Condition</th>
<th>Program Counter</th>
<th>EXTR</th>
<th>SWR</th>
<th>WDTO</th>
<th>SLEEP</th>
<th>IDLE</th>
<th>CMR</th>
<th>BOR</th>
<th>POR</th>
</tr>
</thead>
<tbody>
<tr>
<td>Power-on Reset</td>
<td>0xBFC0_0000</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brown-out Reset</td>
<td></td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>u</td>
<td></td>
</tr>
<tr>
<td>MCLR Reset during Run Mode</td>
<td></td>
<td>1</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td></td>
<td></td>
</tr>
<tr>
<td>MCLR Reset during Idle Mode</td>
<td></td>
<td>1</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td>1(1)</td>
<td>u</td>
<td>u</td>
<td></td>
</tr>
<tr>
<td>MCLR Reset during Sleep Mode</td>
<td></td>
<td>1</td>
<td>u</td>
<td>u</td>
<td>1(1)</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td></td>
</tr>
<tr>
<td>Software Reset Command</td>
<td></td>
<td>u</td>
<td>1</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Configuration Word Mismatch Reset</td>
<td></td>
<td>u</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td>1</td>
<td>u</td>
<td>u</td>
<td></td>
</tr>
<tr>
<td>WDT Time-out Reset during Run Mode</td>
<td></td>
<td>u</td>
<td>u</td>
<td>1</td>
<td>u</td>
<td>u</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>WDT Time-out Reset during Idle Mode</td>
<td></td>
<td>u</td>
<td>u</td>
<td>1</td>
<td>1(1)</td>
<td>u</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>WDT Time-out Reset during Sleep Mode</td>
<td></td>
<td>u</td>
<td>u</td>
<td>1</td>
<td>1(1)</td>
<td>u</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Interrupt Exit from Idle Mode</td>
<td>Vector</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td>u</td>
<td>1(1)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Interrupt Exit from Sleep Mode</td>
<td></td>
<td>u</td>
<td>u</td>
<td>u</td>
<td>1(1)</td>
<td>u</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Legend:** u = unchanged  
**Note 1:** SLEEP and IDLE bits states are defined by previously executed `WAIT` instructions.

#### 7.4.1 Special Function Register (SFR) Reset States

Most of the SFRs associated with the PIC32 CPU and peripherals are reset to a particular value at a device Reset. Reset values are specified in Table 7-2.

The Reset value for the Reset Control register, RCON, will depend on the type of device Reset.

#### 7.4.2 Configuration Word Register Reset States

All Reset conditions force the configuration settings to be reloaded. The POR sets all the Configuration Word register locations to a ‘1’ before loading the configuration settings. For all other Reset conditions, the Configuration Word register locations are not reset prior to being reloaded. This difference in behavior accommodates MCLR assertions during Debug mode without affecting the state of the Debug operations.

Independent of the source of a Reset, the system clock is always reloaded and is specified by the FNOSC<2:0> bits (DEVCFG<2:0>). When the device is executing code, the user software may change the primary system clock source by using the OSCCON register. For more information, refer to Section 6. “Oscillator” (DS61112).
7.4.3 Using the RCON Status Bits

The user software can read the RCON register after any system Reset to determine the cause of the Reset. Table 7-3 provides a summary of the Reset flag bit operation.

### Table 7-3: Reset Flag Bit Operation

<table>
<thead>
<tr>
<th>Flag Bit (1)</th>
<th>Set by</th>
<th>Cleared by</th>
</tr>
</thead>
<tbody>
<tr>
<td>POR (RCON&lt;0&gt;)</td>
<td>POR</td>
<td>User Software</td>
</tr>
<tr>
<td>BOR (RCON&lt;1&gt;)</td>
<td>POR, BOR</td>
<td>User Software</td>
</tr>
<tr>
<td>EXTR (RCON&lt;7&gt;)</td>
<td>MCLR Reset</td>
<td>User Software, POR, BOR</td>
</tr>
<tr>
<td>SWR (RCON&lt;6&gt;)</td>
<td>Software Reset command</td>
<td>User Software, POR, BOR</td>
</tr>
<tr>
<td>CMR (RCON&lt;9&gt;)</td>
<td>Configuration mismatch</td>
<td>User Software, POR, BOR</td>
</tr>
<tr>
<td>WDTO (RCON&lt;4&gt;)</td>
<td>WDT time-out</td>
<td>User Software, POR, BOR</td>
</tr>
<tr>
<td>SLEEP (RCON&lt;3&gt;)</td>
<td>WAIT instruction</td>
<td>User Software, POR, BOR</td>
</tr>
<tr>
<td>IDLE (RCON&lt;2&gt;)</td>
<td>WAIT instruction</td>
<td>User Software, POR, BOR</td>
</tr>
</tbody>
</table>

**Note 1:** All Reset flag bits may be set or cleared by the user software.

7.4.4 Device Reset to Code Execution Start Time

The delay between the end of a Reset event and when the device actually begins to execute code is determined by two main factors: the type of Reset, and the system clock source coming out of the Reset. The code execution start time for various types of device Resets are summarized in Table 7-4. Individual delays are characterized in the “Electrical Characteristics” chapter of the specific device data sheet.

### Table 7-4: Code Execution Start Time for Various Device Resets

<table>
<thead>
<tr>
<th>Reset Type</th>
<th>Clock Source</th>
<th>Power-Up Delay (1,2,3,4)</th>
<th>System Clock Delay (1,5,6)</th>
<th>FSCM Delay (1,7)</th>
</tr>
</thead>
<tbody>
<tr>
<td>POR</td>
<td>EC, FRC, FRCDIV, LPRC</td>
<td>(TPU OR TPWRT) + TSYSDLY</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td>ECPLL, FRCPLL</td>
<td>(TPU OR TPWRT) + TSYSDLY</td>
<td>TLOCK, TFSCM</td>
<td></td>
</tr>
<tr>
<td></td>
<td>XT, HS, SOSC</td>
<td>(TPU OR TPWRT) + TSYSDLY</td>
<td>TOST, TFSCM</td>
<td></td>
</tr>
<tr>
<td></td>
<td>XTPLL, HSPLL</td>
<td>(TPU OR TPWRT) + TSYSDLY</td>
<td>TOST + TLOCK, TFSCM</td>
<td></td>
</tr>
<tr>
<td>BOR</td>
<td>EC, FRC, FRCDIV, LPRC</td>
<td>TSYSDLY</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td>ECPLL, FRCPLL</td>
<td>TSYSDLY</td>
<td>TLOCK, TFSCM</td>
<td></td>
</tr>
<tr>
<td></td>
<td>XT, HS, SOSC</td>
<td>TSYSDLY</td>
<td>TOST, TFSCM</td>
<td></td>
</tr>
<tr>
<td></td>
<td>XTPLL</td>
<td>TSYSDLY</td>
<td>TOST + TLOCK, TFSCM</td>
<td></td>
</tr>
<tr>
<td>MCLR, CMR, SWR, WDTO</td>
<td>Any Clock</td>
<td>TSYSDLY</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>

**Note 1:** For parameter specifications, see the “Electrical Characteristics” chapter of the specific device data sheet.

2: TPU = Power-up Period with on-chip regulator enabled.

3: TPWRT = Power-up Period (Power-up Timer) with on-chip regulator disabled.

4: TSYSDLY = Time required to reload Device Configuration Fuses plus 8 SYSCLK cycles.

5: TOST = Oscillator Start-up Timer.

6: TLOCK = PLL lock time.

7: TFSCM = Fail-Safe Clock Monitor delay.
7.5 RELATED APPLICATION NOTES

This section lists application notes that are related to this section of the manual. These application notes may not be written specifically for the PIC32 device family, but the concepts are pertinent and could be used with modification and possible limitations. The current application notes related to Resets are:

<table>
<thead>
<tr>
<th>Title</th>
<th>Application Note #</th>
</tr>
</thead>
<tbody>
<tr>
<td>No related application notes at this time.</td>
<td>N/A</td>
</tr>
</tbody>
</table>

Note: Please visit the Microchip web site (www.microchip.com) for additional application notes and code examples for the PIC32 family of devices.
7.6 REVISION HISTORY

Revision A (September 2007)
• This is the initial released version of this document.

Revision B (October 2007)
• Updated document to remove Confidential status.

Revision C (April 2008)
• Revised status to Preliminary; Revised U-0 to r-x.

Revision D (June 2008)
• Revised Figure 7-2; Deleted Figure 7-3; Revised Sections 7.3.2, 7.3.3, 7.3.4; Revised Table 7-4; Delete Figure 7.2 and 7.3; Change Reserved bits from “Maintain as” to “Write”.

Revision E (July 2008)
• Revised Section 7.3.2, 7.3.3, 7.3.6, 7.4.4.

Revision F (October 2011)
This revision includes the following updates:
• Added a Note at the beginning of the section, which provides information on the complementary documentation
• Changed the document running header from PIC32MX Family Reference Manual to PIC32 Family Reference Manual
• Changed all occurrences of PIC32MX to PIC32
• Removed the following Clear, Set and Invert registers:
  - RCONCLR: Reset Control Clear Register
  - RCONSET: Reset Control Set Register
  - RONINV: Reset Control Invert Register
  - RSWRSTCLR: Software Reset Clear Register
  - RSWRSTSET: Software Reset Set Register
  - RSWRSTINV: Software Reset Invert Register
• Added Notes to Register 7-1 and Register 7-2 describing their corresponding Set, Clear and Invert registers
• Updated all r-x bits as U-0 bits in Register 7-1 and Register 7-2
• Updated Example 7-1
• Relocated and renamed 7.5 “Design Tips” to 7.3.8 “Determining the Source of Device Reset”
• Modifications to register formatting and minor text updates have been made throughout the document
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